	Knowledge covered in Physical Education by the end of Y2
Games	 Understand the terms 'opponent' and 'team mate'. Understand how to combine different movement skills with or without equipment. Understand how to lead others where appropriate. Knows the rules of simple team games. Knows the term 'dodging' and can apply in a range of activities. Knows how to throw and catch a ball in a variety of ways, individually or with others Key Vocabulary Throw, roll, underarm, hit, move, safely, kick, tactics, decide and rules.
Gymnastics	 Knows how to confidently use a range of 'dynamic' and 'static' balances and apply these individually and with others. Knows how to hop, jump and leap and understands how to in a variety of ways, and apply these individually and with others. Knows the terms: front, back and side support to create floor shapes. Can name and perform a variety of movements in a controlled manner, on and off equipment. Understands how to climb and traverse safely on equipment. Key Vocabulary Curl, tense, stretch, relax, control, travel, balance, copy, sequence, improve, plan, and perform, feedback, hold, and independent.
Dance	 Understand the need for careful control and co-ordination. Knows how to link movements together appropriately in a sequence, with a beginning and ending. Knows to vary the dynamics, relationships or space to create sequences. Understands that movements can communicate a mood, feeling or idea, with or without a stimulus. Key Vocabulary Move, copy, perform, create, rhythm, control, coordination and linking mood or feeling. Know they can improve their skills in a variety of sports to improve their
	 Know they can improve their skills in a variety of sports to improve their performance. Can set simple personal challenges to improve. Can give and take feedback from others and respond positively.